

FOOTPATHS

CO-OP

We do not appear to have had any confirmation that I am aware of, that the permissive paths are still as agreed, in particular the one from the gate at Linden Lea leading across to the bridalpath. As this will appear on the information boards, it is important we get this sanctioned.

Stoney Stile BDA8 - being actioned by Mike Barton

BDA4 Footpath next to Satmar has been/will be mentioned by Geoff but does need some clearing, although individuals have been doing it themselves. As this is a public footpath, it needs to be actioned by Mike Barton and the Co-Op. Also, the public highway sign on the main road needs to be kept clear of ivy. Action by Co-Op and Mike Barton

BDA4 Footpath next to the postbox apart from the matter of the roots coming through the path which has been addressed previously, there is the matter of the hedge which is an ongoing item I am dealing with but which the Co-Op has now accepted ownership of. Removal of the hedge has/is being considered but also the grass on the right hand side needs cutting.

Nb just heard that Ted Crellin has done this off his own back

On this path, the stile that leads into Julia Jobs field is in need of repair and once again, ivy has covered the waymarker. Mike Barton and Co-Op to action.

BIDWELLS

Scrubs Copse - signage is needed as there is only one waymarker in the copse. There used to be a 'you are here' sign but this has now gone. The copse itself needs attention Bidwells to action

The path going across the field opposite the church has the waymarker facing the wrong direction and the stile opposite has no marking at all. Bidwells to action

BDA5 This leads from the Church through the copse and then turns right past The Lodge. The public footpath sign is blank, there are several trip hazards including a cable across the path and no signage at the Lodge End. Then at the gate, there used to be another 'you are here' signs which was very useful. Action Bidwells and Mike Barton

BDA7 This has recently been actioned by Bidwells and Mike Barton and addresses various things that need addressing such as missing waymarkers etc.

Cllr Dangerfield